

Basics of the GPS Technique: Observation Equations

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Topics of Lecture

- ◆ GPS description
- ◆ Pseudorange observable
 - point positioning
- ◆ Carrier phase observable
 - differencing techniques and relative positioning
 - advanced observable model (undifferenced)
- ◆ Analytical observable model and algorithms

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GPS Description

- ◆ The basic idea
- ◆ GPS Segments
 - Space, Control, User, and Ground
- ◆ GPS signals
 - Code Generation
 - Navigation Message
 - Denial of Accuracy
 - ◆ Selective Availability (S/A)
 - ◆ Anti-Spoofing (A/S)

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The Basic Idea

- ◆ GPS positioning is based on trilateration
- ◆ Trilateration
 - 3 ranges to 3 known points
- ◆ GPS point positioning
 - 4 “pseudoranges” to 4 satellites
 - How do we know position of satellites?
 - What are pseudoranges?

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The Basic Idea

- ◆ GPS point positioning
 - How do we know position of satellites?
 - ◆ Receiver can read the Navigation Message
 - is encoded on the GPS signal
 - includes orbit parameters (broadcast ephemeris)
 - ◆ Receiver can compute satellite coordinates (X,Y,Z)
 - Use the standard Ephemeris Algorithm

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The Basic Idea

- ◆ GPS point positioning
 - What are pseudoranges?
 - ◆ Time of signal transmission
 - is encoded on signal by the satellite using an atomic clock
 - ◆ Time of signal reception
 - is recorded by receiver using an atomic clock
 - ◆ Receiver measures difference in these times
 - pseudorange = (time difference) × (speed of light)
 - ◆ Pseudorange is like range, but includes clock errors

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The Basic Idea

- ◆ GPS point positioning
 - How do we correct for clock errors?
 - ◆ Satellite clock error is given in Navigation Message
 - ◆ Receiver clock error is computed with coordinates
 - ◆ 4 unknowns require at least 4 observations
 - 3 receiver coordinates + 1 receiver clock error
 - GPS positioning requires 4 pseudoranges

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GPS Segments

- ◆ 4 segments:
 - Space Segment
 - ◆ Constellation of satellites
 - Control Segment
 - ◆ Monitor and operation of satellites and signals
 - User Segment
 - ◆ User hardware and processing software
 - Ground Segment
 - ◆ Civilian networks of reference stations

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Space Segment

- ◆ Satellite constellation design
 - At least 4 satellites in view, anywhere, anytime
 - Nominally 24 GPS satellites
 - ◆ 6 orbital planes
 - a Semi-major axis approximately 26,600 km
 - e Eccentricity 0.02 (nearly circular)
 - Ω Ascending Nodes of each plane spaced by 60°
 - i Inclination 55°
 - ◆ 4 satellites per plane
 - M Mean anomaly spaced by approximately 90°

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Space Segment

- ◆ Orbit design consequences
 - Satellite speed
 - ◆ approximately 4 km/s relative to Earth center
 - ◆ up to 3 km/s in direction of user
 - Repeating ground tracks
 - ◆ Orbital period $T = 11$ hr 58 min
 - ◆ But: Earth rotates 360° in 23 hr 56 min
 - Precisely 2 orbits per sidereal day
 - Therefore ground tracks repeat

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Space Segment

- ◆ Orbit design consequences
 - Satellite geometry viewed by user
 - ◆ Satellite geometry repeats every sidereal day
 - Sky tracks repeat every (24 hours - 4 minutes)
 - Same subset of satellites viewed every day
 - any errors correlated with satellite geometry will repeat from one day to the next
 - ◆ Inclination = 55° degrees
 - At the poles, no satellite can rise above 55° elevation
 - At equator, satellites track approximately
 - North to South, or South to North
 - Little East-West motion

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Control Segment

- ◆ Responsible for operating GPS
- ◆ Structure
 - Operated by US Air Force
 - Control Centre: Falcon Air Force Base, Colorado Springs
 - Several ground sites monitor satellites:
 - ◆ assess satellite health
 - ◆ estimate satellite orbits and clocks
 - ◆ predict satellite orbits and clocks

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GPS Signal

- ◆ Driven by atomic clock
 - Frequency = 10.23 MHz
- ◆ Two carrier signals (sine waves)
 - L1 = 154 x 10.23 MHz wavelength = 19.0 cm
 - L2 = 120 x 10.23 MHz wavelength = 24.4 cm
- ◆ Bits encoded on carrier by phase modulation
 - ◆ C/A code
 - ◆ P code
 - ◆ Navigation Message

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GPS Signal

- ◆ Course Acquisition (C/A) Code
 - Bit sequence
 - ◆ Repeats every 1 ms
 - ◆ Pseudo-random (appears random, but sequence known)
 - ◆ 1.023 Mbps (million bits per second)
 - ◆ Chip length = 293 metres
 - Information
 - ◆ Satellite clock time

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GPS Signal

- ◆ Precise (P) Code
 - Bit sequence
 - ◆ Repeats every 267 days
 - ◆ Pseudo-random (appears random, but sequence known)
 - ◆ 10.23 Mbps (million bits per second)
 - ◆ Chip length = 29.3 metres
 - Information
 - ◆ Satellite clock time
 - Can be encrypted
 - ◆ Anti Spoofing (A/S)

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GPS Signal

- ◆ Navigation Message
 - Bit sequence
 - ◆ 1500 bit sequence at 50 bps
 - ◆ 30 seconds to transmit
 - Information
 - ◆ Broadcast Ephemeris (S/A)
 - ◆ Satellite Clock Corrections (S/A)
 - ◆ Almanac Data
 - ◆ Ionosphere Information
 - ◆ Satellite Health

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GPS Signal

- Selective Availability (S/A)
 - ◆ Intentional errors imposed on the GPS signal
 - ◆ Epsilon
 - Navigation message includes errors in ephemeris
 - apparently not used (according to daily comparisons between broadcast and IGS orbit solutions)
 - Has no effect when using precise orbits
 - ◆ Dither
 - the satellite reference frequency is dithered
 - looks exactly like a satellite clock error
 - ◆ S/A is mitigated by relative positioning

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GPS Signal

- Anti-Spoofing (A/S)
 - ◆ Encryption of the P-code
 - ◆ Modern geodetic receivers can nevertheless form 2 precise pseudorange observables
 - ◆ Pseudorange noise is increased
 - However, we rely on phase for precise work
 - May degrade cycle-slip detection and ambiguity resolution
 - L2 phase noise is increased
 - from ~1 mm to ~1 cm
 - No serious effect on long sessions (static positioning)
 - Degrades short session positions (rapid static, kinematic)
 - Larger degradation at low elevations (up to 2 cm)

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The Pseudorange Observable

- ◆ How is the transmitted signal encoded?
 - Pseudorandom (PRN) code generation
 - ◆ XOR binary function
 - ◆ Linear feedback registers
 - C/A code
 - P code
- ◆ How is the pseudorange observable formed?
 - Discrete autocorrelation technique

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C/A Code

- 10 stage linear feedback register sequence
 - ◆ Sequence length $L(10) = 2^{10} - 1 = 1023$
- C/A has code repeating sequence of 1023 bits
 - ◆ which appear to be random
- C/A bit transitions occur at 1.023 MHz
 - ◆ Sequence repeats 1000 times per second
 - ◆ Time for each sequence is 1 ms
- Chip length (between bits) is 293 metres
 - ◆ Sequence repeats every 300 km
 - ◆ "Ambiguity" in the C/A code
 - easy to acquire

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P Code

- ◆ Generated from a combination of two different registers
- ◆ P code sequence repeats in 266.4 days
 - Each 7 day section is assigned a PRN code
 - ◆ Satellites often identified by their PRN number
 - ◆ PRN 2 refers to week 2 of the sequence
 - ◆ There are 38 possible PRN codes
 - 24 satellites
 - some PRN codes are unused
 - ◆ PRN sequence is reset at Saturday midnight
 - start of GPS week

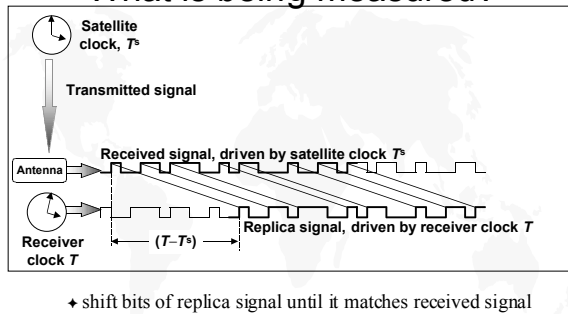
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Autocorrelation

- ◆ Replica Signal
 - ◆ Receivers generate same codes as the satellites
- ◆ Pseudorange Measurement
 - ◆ receiver matches incoming signal with replica signal
 - ◆ The time difference is computed by autocorrelation
 - Multiply bits from signal and replica signal and sum
 - The replica signal is shifted one bit at a time until this number is maximized
 - This is why the codes are designed to look random
 - ◆ The result is multiplied by the speed of light
 - This measurement is called the pseudorange

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What is being measured?



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Point Positioning

- ◆ Pseudorange observation model
- ◆ Observation equations
- ◆ Linearised observation model
- ◆ Least squares estimation
- ◆ What are "good" conditions?
 - Dilution of Precision (DOP)

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Observation Model

- ◆ Actual observation

$$P_r^s = (T_r - T^s) c$$
 - at receiver,
 - ◆ whose clock reads T_r when signal is received
 - from satellite^s
 - ◆ whose clock read T^s when transmitted
 - ◆ c is the speed of light (in a vacuum)

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Observation Model

- ◆ Modelled observation
 - ◆ denote clock times by T , and true times by t

$$P_r^s = (T_r - T^s) c$$

$$= (t_r + \delta t_r - t^s - \delta t^s) c$$

$$= (t_r - t^s) c + c \delta t_r - c \delta t^s$$

$$= \rho_r^s + c \delta t_r - c \delta t^s$$
 - where
 - ρ_r^s range from receiver to satellite
 - δt_r receiver clock error
 - δt^s satellite clock error
 - c speed of light = 299792458 m/s
 - ◆ this model is simplified
 - since it assumes the speed of light in the atmosphere is c

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Observation model

$$P_r^s = \rho_r^s + c \delta t_r - c \delta t^s$$

- Pythagoras Theorem:

$$\rho_r^s = ((u^s - u_r)^2 + (v^s - v_r)^2 + (w^s - w_r)^2)^{1/2}$$
- Knowns: Navigation message gives us
 - ◆ satellite position (u^s, v^s, w^s)
 - ◆ satellite clock error δt^s can be used to correct P_r^s
- 4 unknowns:
 - ◆ receiver position (u_r, v_r, w_r)
 - ◆ receiver clock error δt_r

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Observation Equations

- ◆ Consider:
 - 4 satellites in view of receiver "A"
 - ◆ Receiver index: $r = A$
 - ◆ Satellite index: $s = 1, 2, 3, 4$

$$P_A^1 = ((u^1 - u_A)^2 + (v^1 - v_A)^2 + (w^1 - w_A)^2)^{1/2} + c \delta t_A^1$$

$$P_A^2 = ((u^2 - u_A)^2 + (v^2 - v_A)^2 + (w^2 - w_A)^2)^{1/2} + c \delta t_A^2$$

$$P_A^3 = ((u^3 - u_A)^2 + (v^3 - v_A)^2 + (w^3 - w_A)^2)^{1/2} + c \delta t_A^3$$

$$P_A^4 = ((u^4 - u_A)^2 + (v^4 - v_A)^2 + (w^4 - w_A)^2)^{1/2} + c \delta t_A^4$$

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Linearised Observation Model

- Consider observation P , a function of parameters u, v, w, \dots
- Let P_0 denote P computed using provisional values u_0, v_0, w_0, \dots
- Taylor expansion is:

$$P(u, v, \dots) = P(u_0, v_0, \dots) + (u - u_0) \frac{\partial P}{\partial u} + (v - v_0) \frac{\partial P}{\partial v} + \dots$$

$$\Delta P = \frac{\partial P}{\partial u} \Delta u + \frac{\partial P}{\partial v} \Delta v + \dots$$

$$\Delta P = \begin{pmatrix} \frac{\partial P}{\partial u} & \frac{\partial P}{\partial v} & \dots \end{pmatrix} \begin{pmatrix} \Delta u \\ \Delta v \\ \vdots \end{pmatrix}$$

$$\begin{pmatrix} \Delta P^1 \\ \Delta P^2 \\ \Delta P^3 \\ \vdots \end{pmatrix} = \begin{pmatrix} \frac{\partial P^1}{\partial u} & \frac{\partial P^1}{\partial v} & \dots \\ \frac{\partial P^2}{\partial u} & \frac{\partial P^2}{\partial v} & \dots \\ \frac{\partial P^3}{\partial u} & \frac{\partial P^3}{\partial v} & \dots \\ \vdots & \vdots & \dots \end{pmatrix} \begin{pmatrix} \Delta u \\ \Delta v \\ \vdots \end{pmatrix}$$

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Least Squares Solution

- ◆ Linearised model:
 - $\mathbf{b} = \mathbf{A}\mathbf{x} + \mathbf{v}$ where $\mathbf{v} =$ noise
 - \mathbf{b} = column matrix of observations
= observed P - computed P_0
 - \mathbf{x} = column matrix of parameters
= adjustment to provisional values: $(u-u_0), (v-v_0)$, etc.
 - \mathbf{A} = square design matrix (partial derivatives $\partial P/\partial u$, etc.)
- ◆ Least squares solution:

$$\hat{\mathbf{x}} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{b}$$

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Covariance Matrix and Errors

$$Q_x = (A^T A)^{-1} = \begin{pmatrix} \sigma_u^2 & \sigma_{uv} & \sigma_{uw} & \sigma_{ut} \\ \sigma_{uv} & \sigma_v^2 & \sigma_{vw} & \sigma_{vt} \\ \sigma_{uw} & \sigma_{vw} & \sigma_w^2 & \sigma_{wt} \\ \sigma_{ut} & \sigma_{vt} & \sigma_{wt} & \sigma_t^2 \end{pmatrix}$$

- ✦ Interpretation example:
 - If observation errors are 2 metres, then
 - error in u coordinate is $2\sigma_u$ metres
 - Off diagonal elements indicate degree of correlation
 - ✦ If σ_{uv} is negative, this means that a positive error in u will probably be accompanied by a negative error in v
 - Elements $\sigma_u, \sigma_v, \sigma_w$ define an "error ellipse"

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Local Coordinate Errors

- It is more convenient to look at errors in local geodetic coordinates
 - ✦ Transform geocentric (u, v, w) to local (n, e, h)
 - ✦ Applications tend to focus on horizontal and vertical
 - ✦ Also, height, h , tends to have largest error
- Method: Law of error propagation
 - ✦ Let us define transformation matrix G which takes us from small relative vector in geocentric system into local system:

$$\Delta L = (\Delta n, \Delta e, \Delta h) = G \Delta X$$

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Local Coordinate Errors

$$Q_{uvw} = \begin{pmatrix} \sigma_u^2 & \sigma_{uv} & \sigma_{uw} \\ \sigma_{uv} & \sigma_v^2 & \sigma_{vw} \\ \sigma_{uw} & \sigma_{vw} & \sigma_w^2 \end{pmatrix}$$

$$Q_{neh} = G Q_{uvw} G^T = \begin{pmatrix} \sigma_n^2 & \sigma_{ne} & \sigma_{nh} \\ \sigma_{ne} & \sigma_e^2 & \sigma_{eh} \\ \sigma_{nh} & \sigma_{eh} & \sigma_h^2 \end{pmatrix}$$

- Result is a covariance matrix in local system
- Can look up transformation matrix G
 - ✦ Is a function of longitude, latitude and height
 - ✦ You also need ellipsoidal parameters a and e .

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Dilution of Precision

$$VDOP \equiv \sigma_h$$

$$HDOP \equiv \sqrt{\sigma_n^2 + \sigma_e^2}$$

$$PDOP \equiv \sqrt{\sigma_n^2 + \sigma_e^2 + \sigma_h^2} + \sqrt{\sigma_u^2 + \sigma_v^2 + \sigma_w^2}$$

$$TDOP \equiv \sigma_t$$

$$GDOP \equiv \sqrt{\sigma_n^2 + \sigma_e^2 + \sigma_w^2 + c^2 \sigma_t^2}$$

- ✦ VDOP: Vertical Dilution of Precision
- ✦ HDOP: Horizontal Dilution of Precision
- ✦ PDOP: Position Dilution of Precision
- ✦ TDOP: Time Dilution of Precision
- ✦ GDOP: Geometric Dilution of Precision

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Dilution of Precision

- Interpretation examples:
 - ✦ 1 metre error in observations
 - gives HDOP metres error in horizontal position
 - gives TDOP seconds error in receiver clock time
 - ✦ Good geometry
 - Small DOP is good, large DOP is bad
 - Values of HDOP and VDOP should be less than 5.
 - Values of 2 is typical if there are 5 or more satellites in view
 - Small DOP's achieved if satellites are well spread out
 - If two satellites pass close in the sky
 - you effectively lose a satellite in this calculation.
 - if only 4 satellites in view, DOP can get too large

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Mission Planning

- ◆ Measures of good conditions:
 - Satellite geometry
 - ✦ Is a function of geographic location
 - ✦ Number of satellites visible
 - ✦ Dilution of precision
 - Elevation mask
 - ✦ elevation cutoff in receiver
 - ✦ elevation cutoff in software
 - ✦ physical obstructions
 - Low multipathing environment

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The Carrier Phase Observable

- ◆ Concepts
 - Meaning of “phase”
 - Principle of interferometry
 - ◆ Doppler effect
 - Carrier phase observation
 - ◆ Dealing with the codes
 - Observation model
 - ◆ Phase ambiguity and cycle slips
 - ◆ Range formulation

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Meaning of Phase, ϕ

- ◆ Steady rotation
 - $\phi = ft$ phase ϕ (cycles), frequency f (Hz)
- ◆ Sine wave:
 - $A = A_0 \sin(2\pi\phi)$ amplitude $A_0 = A_0 \sin(\omega t)$
 - angular frequency $\omega = 2\pi f$

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Meaning of Phase

- Therefore, for a sine wave
 - ◆ phase changes linearly in time:
 - $\phi = ft$ phase ϕ (cycles), frequency f (Hz)
- Generally, the initial phase is not zero:
 - $\phi = ft + \phi_0$ constant: ϕ_0 (cycles)

Slope = frequency, f

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Carrier Beat Signal

- ◆ Multiply together 2 signals of similar frequency
- ◆ Result is sum of high + low frequency signals
- ◆ Filter out the high frequency, leave low frequency
 - “beat frequency” = difference in frequency of two signals
 - “beat phase” = difference in phase of two signals

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Doppler Effect

- Imagine two perfect clocks
 - ◆ One is at a fixed point, the other is approaching in a vehicle
 - ◆ Both clocks generate a sine-wave signal
 - ◆ Frequency difference increases with speed
- Build a receiver to mix the two signals
 - ◆ the beat frequency measures the speed
- Count the cycles of the beat signal
 - ◆ Better yet: measure the phase of the beat signal
 - ◆ this measures the change in distance to vehicle
 - Beat phase = distance to vehicle + constant

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Carrier Phase Observation

- Signal Mixing
 - ◆ The satellite carrier signal (from antenna) is mixed with reference signal generated by receiver’s clock.
- The result is a “beating” signal.
 - ◆ Phase of this beating signal equals:
 - reference phase – satellite carrier phase.
 - ◆ “Carrier beat phase” is often called “Carrier phase”

Observation of satellite j by receiver A

$$\phi_A^j = \Phi_A - \Phi^j$$

Φ_A = reference phase generated by receiver A
 Φ^j = signal phase received from satellite j

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Dealing with the Codes

- ✦ Code tracking
 - C/A code and P code is first removed from incoming signal (since they are known)
- ✦ Anti-Spoofing (A/S)
 - C/A code is known, hence L1 carrier phase can be measured
 - But P code is not known
- ✦ Squaring
 - Squaring incoming L2 wave eliminates the P-code
 - But it doubles the frequency, and increases noise
- ✦ Cross correlation
 - P code is the same on L1 and L2 frequencies
 - ñ Therefore, L2 signal is correlated with the L1 signal to produce an (L1-L2) carrier phase.

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Observation Model

- ✦ Observation of satellite j by receiver A when receiver clock reads T_A

$$\Phi_A^j(T_A) = \Phi_{0,A} - \Phi_{GPS,A}^j$$
- ✦ where:
 - $\Phi_{0,A}$ = reference phase (cycles) generated by receiver clock, at receiver clock time T_A
 - $\Phi_{GPS,A}^j$ = GPS signal phase (cycles) as received from satellite j at receiver clock time T_A
 - GPS signal phase can be considered constant as it travels from satellite to receiver:

$$\Phi_{GPS,A}^j = \Phi_{GPS,j}^j$$
 = GPS signal phase (cycles) as transmitted to receiver A at satellite clock time T^j

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Phase Ambiguity

- BUT receiver does not know the integer component of GPS signal phase
- ✦ Therefore, we model:

$$\Phi_{GPS,A}^j = \Phi_{GPS,j}^j + N_A^j$$
 - where N_A^j = integer ambiguity for satellite j (unknown to receiver A) = constant if receiver maintains lock
- ✦ Ambiguity resolution ("bias fixing"):
 - The problem of finding the correct integer ambiguity
- ✦ Cycle slips fixing:
 - Discontinuities in N_A^j when receiver loses lock

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Observation Model

- ✦ Carrier Phase Model
 - "beat phase"; "one-way phase"; "undifferenced phase"
 - $$\begin{aligned} \Phi_A^j(T_A) &= \Phi_{0,A} - \Phi_{GPS,A}^j \\ &= (f_0 T_A + \alpha_A) - (f_0 T^j + \alpha^j + N_A^j) \\ &= f_0 (T_A - T^j) - (N_A^j + \alpha^j - \alpha_A) \end{aligned}$$
 - First term can be expressed as a pseudorange
 - Second term called is "Carrier Phase Bias" (constant)
 - Different carrier phase bias for each station-satellite pair
 - Although not an integer, it changes by an integer if receiver loses lock on signal ("cycle slip")

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Range Formulation

- It is convenient to convert the carrier phase model into units of range.
- Simplifies concepts, models, and software.
- Range formulation: \times nominal wavelength

$$\begin{aligned} L_A^j &= \lambda_0 \Phi_A^j & \lambda_0 &= c / f_0 \\ &= c (T_A - T^j) - \lambda_0 (N_A^j + \alpha^j - \alpha_A) \\ &= c (T_A - T^j) - B_A^j \end{aligned}$$
- $$c (T_A - T^j) = \text{pseudorange term}$$

$$B_A^j = \text{carrier phase bias}$$

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Relative Positioning and Differencing Techniques

- ◆ Observation Equation
- ◆ Differencing
 - single
 - double
 - triple

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Observation Equation

- Carrier phase (metres)

$$L_A^j = \lambda_0 \phi_A^j = c(T_A - T^j) - B_A^j \quad \lambda_0 = c/f_0$$
 - + $c(T_A - T^j)$ = pseudorange term
 - + $B_A^j = \lambda_0(N_A^j + \alpha^j - \alpha_A) = \text{constant}$
- Recall pseudorange:

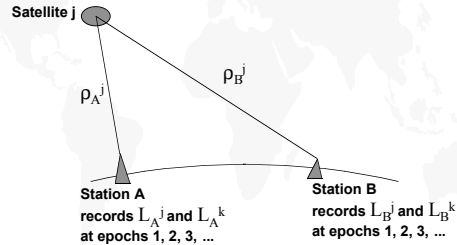
$$P_A^j = c(T_A - T^j)$$
 - + which can be modelled:

$$= \rho_A^j + \tau_A^j + c \delta t_A - c \delta t^j$$
- ◆ Hence:

$$L_A^j = \rho_A^j + \tau_A^j + c \delta t_A - c \delta t^j - B_A^j$$

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Single Differencing



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Single Differencing

- ◆ Eliminate satellite clock error
 - Two receivers observing same satellite, j

$$L_A^j = \rho_A^j + \tau_A^j + c \delta t_A - c \delta t^j - B_A^j$$

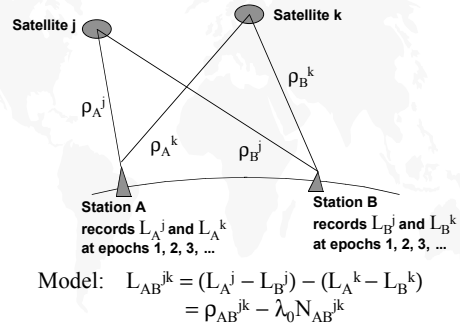
$$L_B^j = \rho_B^j + \tau_B^j + c \delta t_B - c \delta t^j - B_B^j$$
 - Difference data between receivers:

$$\Delta L_{AB}^j = L_A^j - L_B^j = (\rho_A^j + \tau_A^j + c \delta t_A - c \delta t^j - B_A^j) - (\rho_B^j + \tau_B^j + c \delta t_B - c \delta t^j - B_B^j)$$

$$\Delta L_{AB}^j = \Delta \rho_{AB}^j + \Delta \tau_{AB}^j + c \Delta \delta t_{AB} - \Delta B_{AB}^j$$

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Double Differencing



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Double Differencing

- ◆ Eliminate receiver clock error
 - Two single differences from same station pair, but different satellites

$$\Delta L_{AB}^j = \Delta \rho_{AB}^j + \Delta \tau_{AB}^j + c \Delta \delta t_{AB} - \Delta B_{AB}^j$$

$$\Delta L_{AB}^k = \Delta \rho_{AB}^k + \Delta \tau_{AB}^k + c \Delta \delta t_{AB} - \Delta B_{AB}^k$$
 - Difference data between receivers:

$$\nabla \Delta L_{AB}^{jk} = \Delta L_{AB}^j - \Delta L_{AB}^k = (\Delta \rho_{AB}^j + \Delta \tau_{AB}^j + c \Delta \delta t_{AB} - \Delta B_{AB}^j) - (\Delta \rho_{AB}^k + \Delta \tau_{AB}^k + c \Delta \delta t_{AB} - \Delta B_{AB}^k)$$

$$\nabla \Delta L_{AB}^{jk} = \nabla \Delta \rho_{AB}^{jk} + \nabla \Delta \tau_{AB}^{jk} - \nabla \Delta B_{AB}^{jk}$$

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Double Differenced Ambiguity

- ◆ Double difference ambiguity is integer

$$\nabla \Delta B_{AB}^{jk} = \Delta B_{AB}^j - \Delta B_{AB}^k = (B_A^j - B_B^j) - (B_A^k - B_B^k)$$
- ◆ Recall:

$$B_A^j = \lambda_0(N_A^j + \alpha^j - \alpha_A)$$
- ◆ Result:

$$\nabla \Delta B_{AB}^{jk} = \lambda_0(N_A^j - N_B^j) - \lambda_0(N_A^k - N_B^k) = \lambda_0 \nabla \Delta N_{AB}^{jk}$$

$$\nabla \Delta L_{AB}^{jk} = \nabla \Delta \rho_{AB}^{jk} + \nabla \Delta \tau_{AB}^{jk} - \lambda_0 \nabla \Delta N_{AB}^{jk}$$

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Relative Positioning using Double Difference Phase

- ◆ Observation Equation
- ◆ Linear dependence of observations
- ◆ Baseline solution
 - Weighted least squares
- ◆ Statistical dependence of observations
 - Double differenced data covariance
 - Stochastic model and the weight matrix

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Observation Equation

- ◆ Double differenced carrier phase (metres)

$$\nabla\Delta L_{AB}^{jk} = \nabla\Delta\rho_{AB}^{jk} + \nabla\Delta\tau_{AB}^{jk} - \lambda_0\nabla\Delta N_{AB}^{jk}$$

◆ where:

$$\nabla\Delta\rho_{AB}^{jk} = (\rho_A^j - \rho_B^j) - (\rho_A^k - \rho_B^k)$$

$$\rho_A^j = ((x^j - x_A)^2 + (y^j - y_A)^2 + (z^j - z_A)^2)^{1/2}$$

$$\nabla\Delta\tau_{AB}^{jk} = \nabla\Delta \text{atmospheric delay}$$

$$\nabla\Delta N_{AB}^{jk} = \nabla\Delta \text{phase ambiguity}$$

– For simplicity, from now on:

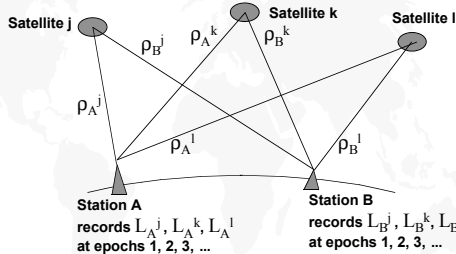
- ◆ Assume $\nabla\Delta \tau_{AB}^{jk}$ is negligible
- ◆ Drop the $\nabla\Delta$ notation

– Observation equation for our purposes:

$$L_{AB}^{jk} = \rho_{AB}^{jk} - \lambda_0 N_{AB}^{jk}$$

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Linear Dependence of Observations



◆ 3 Combinations:

$$L_{AB}^{jk} = (L_A^j - L_B^j) - (L_A^k - L_B^k)$$

$$L_{AB}^{jl} = (L_A^j - L_B^j) - (L_A^l - L_B^l)$$

$$L_{AB}^{lk} = (L_A^l - L_B^l) - (L_A^k - L_B^k)$$

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Linear Dependence of Observations

- ◆ Double differences can be linearly dependent

– Note that: $L_{AB}^{jk} = L_{AB}^{jk} - L_{AB}^{jl}$

– Therefore, data from L_{AB}^{jk} provides no new information

– Similarly: $L_{AB}^{jk} = L_{AB}^{jk} + L_{AB}^{jl}$

$L_{AB}^{jl} = L_{AB}^{jk} - L_{AB}^{lk}$

– The set $\{L_{AB}^{jk}, L_{AB}^{jl}, L_{AB}^{lk}\}$ is linearly dependent

– A linearly independent set is needed for least squares

– Examples of linearly independent sets:

$$\bullet (L_{AB}^{jk}, L_{AB}^{jl}) = \text{set } \Lambda^j = \{L_{AB}^{ab} \mid a=j, b \neq a\}$$

$$\bullet (L_{AB}^{kj}, L_{AB}^{kl}) = \text{set } \Lambda^k = \{L_{AB}^{ab} \mid a=k, b \neq a\}$$

$$\bullet (L_{AB}^{jl}, L_{AB}^{lk}) = \text{set } \Lambda^l = \{L_{AB}^{ab} \mid a=l, b \neq a\}$$

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Linear Dependence of Observations

- ◆ Reference satellite concept
 - One method of ensuring linear independence of data for baseline solution (between stations A and B)
 - Select a reference satellite.
 - For example, satellites 1, 2, 3, 4, and 5 are tracked.
 - Select reference satellite 3:

$$\Lambda^3 = \{L_{AB}^{jk} \mid j=3, k \neq 3\}$$

$$= \{L_{AB}^{31}, L_{AB}^{32}, L_{AB}^{34}, L_{AB}^{35}\}$$
 - All possible sets are valid
- ◆ Reference satellite selection
 - Select satellite which has longest data span
 - Better: select the best reference satellite every epoch

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Linear Dependence of Observations

- ◆ Reference station/satellite concept
- ◆ For network solutions
 - between stations A, B, C, ...
 - Select a reference satellite and a reference station
 - For example, satellites 1, 2, 3, 4, and stations A, B, C
 - Select reference satellite 4 and reference station A

$$\Lambda_A^4 = \{L_{ab}^{jk} \mid j=4, k \neq 4, a=A, b \neq A\}$$

$$= \{L_{AB}^{41}, L_{AB}^{42}, L_{AB}^{43}, L_{AC}^{41}, L_{AC}^{42}, L_{AC}^{43}\}$$

- ◆ Number of independent observations at each epoch

$$N_A = (N_{\text{stations}} - 1)(N_{\text{satellites}} - 1)$$

– Example: 3 stations and 4 satellites give 6 observations

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Baseline Solution

- Linearised model: $b = Ax + v$
 - ♦ $v =$ noise
 - ♦ $b =$ column of observation residuals
 - = observed (L_{AB}^{jk}) - computed ($\rho_{AB}^{jk} - \lambda_0 N_{AB}^{jk}$)
 - select a reference satellite j , and only include Δ^j
 - \bar{n} initially use provisional coordinates and $N = 0$
 - ♦ $x =$ column of parameters
 - = adjustment to provisional values x, y, z , and N
 - If our estimate of N leads to an obvious integer, then fix this integer in the computed model ("bias fixing")
 - ♦ $A =$ design matrix (partial derivatives $\partial L / \partial u$, etc.)
- Weighted least squares solution:

$$\hat{x} = (A^T W A)^{-1} A^T W b$$

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Statistical Dependence of Observations

- ♦ Double differences are also statistically dependent
 - L_{AB}^{12} and L_{AB}^{13} are correlated due to data in common L_A^1
 - An error in L_A^1 will affect both L_{AB}^{12} and L_{AB}^{13}
 - Positive error in L_{AB}^{12} usually \Rightarrow positive error in L_{AB}^{13}
- ♦ Weighted least squares is appropriate
 - "Stochastic model" is needed to derive weight matrix
 - Weight matrix is the inverse of the covariance matrix for the data:

$$W = C^{-1}$$
- ♦ What is the covariance matrix for double differenced data, $C_{v\Delta}$?

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Rule of propagation of errors

- ♦ In general, consider a vector X with covariance C_X
- ♦ What is the covariance for $Y = KX$? (K is a matrix)
- ♦ Solution:

$$C_X = \langle X X^T \rangle \quad \langle \rangle \text{ means "expected value"}$$

$$C_Y = \langle Y Y^T \rangle \quad \text{define: } Y = KX$$

$$= \langle KX (KX)^T \rangle \quad \text{recall: } (AB)^T = B^T A^T$$

$$= \langle KX X^T K^T \rangle \quad \langle K \rangle = K \text{ (constant)}$$

$$= K \langle X X^T \rangle K^T$$

$$C_Y = K C_X K^T$$

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Double Difference Covariance

- ♦ Apply propagation of errors to double differencing
 - We can write $\nabla \Delta L = D L$
 - Where D is a matrix with elements of 1, -1, or 0
 - Number of columns = number of observations
 - Number of rows = number of independent double differences
- Double differenced data covariance:

$$C_{v\Delta} = D C D^T$$
- \bar{n} Hence, weight matrix for double differenced data is:

$$W_{v\Delta} = (D C D^T)^{-1}$$
- For C , use a diagonal matrix, assuming a value for the standard deviation of an observation
 - Assumes observation errors are uncorrelated
 - Realistic value for observation error ~ few mm

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High Precision Software

- ♦ Developed by universities and institutions.
- ♦ Capabilities:
 - relative positioning at the level of few $\times 10^{-9}$ L
 - absolute (global) positioning at the level of 1 cm
 - orbit integration with appropriate force models
 - reliable data editing (cycle-slips, outliers)
 - accurate observation model (Earth model, media delay...)
 - estimation of all coordinates, orbits, tropospheric bias, receiver clock bias, polar motion, and Earth spin rate
 - note that "network adjustment" is not necessary
 - reliable ambiguity resolution using bootstrapping
 - either double-differencing, or clock-estimating
 - some have filtering capability (troposphere, clock, forces)

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Software Packages

- ♦ There are 3 ultra high-precision software packages which are widely used around the world by researchers:
 - BERNESE
 - Astronomical Institute, University of Beme, Switzerland
 - GAMIT
 - MIT, USA
 - GIPSY
 - Jet Propulsion Laboratory, Caltech, USA
- ♦ There are several other packages, but tend to be limited to the institutions that wrote them.

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Sources of Data & Information

- ♦ IERS: International Earth Rotation Service
 - Central Bureau: Paris Observatory, France
 - IERS Standards for models
 - IERS Annual Reports
 - International Terrestrial Reference Frame
 - Routine publication of Earth rotation parameters
- ♦ IGS: International GPS Service for Geodynamics
 - Central Bureau: Jet Propulsion Laboratory, USA
 - IGS Standards for permanent GPS stations
 - Operates global GPS network (~50 stations)
 - Distributes tracking data and precise ephemerides
 - Maintains on-line database with Internet access

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Error Sources

- ♦ Satellite: ephemeris, clock, S/A, and A/S
- ♦ Propagation: ionosphere, troposphere, multipath
- ♦ Receiver: antenna, clock, measurement error
- ♦ Earth: Earth surface kinematics
- ♦ Processing: cycle-slips, ambiguity
- ♦ Stochastic: errors in the error model

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Processing Overview

- ♦ Format data: T_A , L1, L2, P1, P2
 - Find cycle slips using data combinations
 - Form ionosphere-free combinations
- ♦ Generate orbit model
 - Either orbit integration using nominal initial conditions,
 - or use precise ephemerides
- ♦ Compute functional model and form b vector:
 - use T_A to construct $T_{proper, A}$, $T_{coord, A}$, $T^{coord, j}$, $T_{proper, j}$, T
 - need nominal station/satellite positions
- ♦ Least squares estimation (or Kalman Filter)
 - estimate station coordinates, tropospheric parameters
 - possibly estimate orbit parameters (initial conditions)
 - Ambiguity resolution
 - Update model, iterate if necessary

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Modes of GPS Positioning

- ♦ Aim of this lecture:
 - To review and compare methods of static positioning, and introduce methods for kinematic positioning.
- ♦ Overview
 - Point positioning
 - Differential positioning
 - Relative positioning
 - Static versus kinematic positioning
 - Precise kinematic positioning

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Point Positioning

- ♦ Procedure
 - single receiver, pseudoranges from ≥ 4 satellites
 - use satellite ephemerides to compute for each satellite:
 - ♦ 3 satellite coordinates and 1 clock bias
 - estimate using least squares
 - ♦ 3 station coordinates and 1 receiver clock bias
- ♦ Real-time point positioning
 - Broadcast Ephemerides from Navigation Message
 - ♦ Coordinate system: WGS-84

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Point Positioning

- ♦ Precise point positioning (post-processed)
 - IGS orbits and satellite clocks
 - ♦ (International GPS Service for Geodynamics)
 - Eliminates S/A: sub-metre positioning possible
 - ♦ ionosphere: use dual-frequency data combination
 - ♦ troposphere: modelled
 - ♦ multipath: reasonable environment
 - Using dual frequency carrier phase and pseudorange for few hours allows for sub-decimetre precision
 - ♦ Estimated parameters: 3 receiver coordinates, 1 receiver clock, 1 troposphere (at zenith), and 1 carrier phase bias for each satellite
 - ♦ JPL Orbit and clocks (Jet Propulsion Laboratory) with GIPSY-OASIS II software gives 1 cm precision

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Differential positioning

- ◆ Procedure
 - base station(s) tracking ≥ 4 satellites, computes and transmits "pseudorange corrections"
 - mobile receiver, corrects pseudoranges for ≥ 4 satellites
 - use broadcast ephemerides for orbits and sat. clocks
 - estimate using least squares, station position and clock
- ◆ Real-time differential positioning
 - Typical precision 1 to 10 metres
 - S/A, satellite errors, and propagation errors mitigated by this procedure
 - Errors can grow with distance to base station (e.g., ionosphere, troposphere)
 - Errors due to "age of correction" (several seconds)
 - Errors from pseudorange multipath, measurement error
 - Receiver can transform WGS-84 into national systems

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Relative positioning

- ◆ Procedure
 - 2 stations (baseline), or multiple stations (network)
 - carrier phases from ≥ 4 satellites, then double-difference
 - use broadcast or IGS satellite orbits and clocks
 - assume values for one station and its clock time
 - ◆ e.g., use point position, or control point (WGS-84)
 - estimate, using weighted least squares, station coordinates, and carrier phase ambiguities
 - ◆ fix ambiguities to integer values and iterate.
- ◆ Post-processed relative positioning
 - Achievable precision: ≤ 1 cm
 - ◆ over few $\times 10$ km using broadcast orbits
 - ◆ over all distances using IGS orbits
 - Accuracy depends on hardware and software
 - ◆ dual frequency data, modelling capability, etc...

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"Static" versus "Kinematic" Positioning

- ◆ Static Positioning
 - Stationary receivers
 - Use all data to estimate each station position as a constant
 - Can use any method described previously
- ◆ Kinematic Positioning
 - Mobile receivers
 - GPS positioning computation is identical to static problem
 - Solve for position at every epoch (e.g., 1 per second)
 - ◆ can just use current data (at that epoch)
 - ◆ can also use Kalman filter (= weighted average of position using current data + predicted position)
 - ◆ GPS can be integrated with other data types (gyrocompass, odometer, accelerometer, map info..)

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Precise Kinematic Positioning

- ◆ Use "relative positioning" to a base station

$$\nabla\Delta L = \nabla\Delta\rho - \lambda_0\nabla\Delta N$$
 - double differenced carrier phase data, $\nabla\Delta L$
 - important: ambiguities $\nabla\Delta N$ must be known
 - "Initialisation" is the problem of finding $\nabla\Delta N$ in advance
 - Then we have:

$$\nabla\Delta L' = (\nabla\Delta L + \lambda_0\nabla\Delta N) = \nabla\Delta\rho$$
 - Can be done in real time if there is a radio link

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Real Time Kinematic GPS

- ◆ "RTK GPS" similar to "Differential GPS"
 - Both use radio transmissions from a base station
 - ◆ "differential GPS" \Rightarrow pseudorange corrections
 - ◆ "RTK GPS" \Rightarrow dual frequency phase data, L
 - RTK requires FM radio link
 - ◆ higher data rate required than for differential GPS
 - ◆ limit on radio transmitter power due to legal restrictions
 - ◆ short range (15 km)
 - RTK must find correct values for $\nabla\Delta N$
 - ◆ More difficult if receiver is moving
 - ◆ "On the fly" ambiguity resolution
 - ◆ Range limited by effect of ionosphere on finding $\nabla\Delta N$

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Initialisation Methods

- ◆ Method 1:
 - First do static positioning until $\nabla\Delta N$ are all resolved

$$\nabla\Delta L = \nabla\Delta\rho - \lambda_0\nabla\Delta N > 15 \text{ min (?)}$$
- ◆ Method 2:
 - First place 2 receivers at known coordinates
 - Solve for $\nabla\Delta N$:

$$(\nabla\Delta L - \nabla\Delta\rho) = -\lambda_0\nabla\Delta N \text{ instantaneous}$$
- ◆ Method 3:
 - Quickly swap 2 antennas between 2 fixed points, A and B
 - Solve for $\nabla\Delta N$

Before swap: $\nabla\Delta L_{AB} = \nabla\Delta\rho_{AB} - \lambda_0\nabla\Delta N$
 After swap: $\nabla\Delta L_{BA} = \nabla\Delta\rho_{BA} - \lambda_0\nabla\Delta N$

$$= -\nabla\Delta\rho_{AB} - \lambda_0\nabla\Delta N$$

$$(1) + (2): \nabla\Delta L_{AB}(1) + \nabla\Delta L_{BA}(2) = -2\lambda_0\nabla\Delta N$$

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Types of "Kinematic" Positioning

- ◆ True Kinematic
- ◆ Semi-Kinematic ("Stop and Go")
 - while tracking, stop at various fixed points
 - need to keep lock on signal
 - or correct for cycle slips (additional sensors may help)
- ◆ Pseudo-Kinematic
 - revisit fixed points within 1 hour
 - no need to use data while on the move
- ◆ Rapid Static
 - visit points only once
 - no need to use data while on the move
 - not really "kinematic"
 - rapid ambiguity resolution techniques needed
 - RTK systems often used in this mode

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